

## **RESOLUTION 2017-071**

## EXTENDING WORKERS COMPENSATION COVERAGE TO VOLUNTEERS OF THE CITY OF SHERWOOD AND REPEALING RESOLUTIONS 2002-014, 2001-970, 2000-874 AND 96-643

**WHEREAS**, the City of Sherwood wishes to extend workers compensation coverage to volunteers of the City of Sherwood; and

WHEREAS, the City of Sherwood has existing legislation that is outdated and should be repealed; and

WHEREAS, pursuant to ORS 656.031, workers' compensation coverage will be provided to the classes of volunteers listed in this resolution, noted on CIS payroll schedule, and verified at audit; and

WHEREAS, all other classes of Volunteers will be covered by medical accident coverage;

## NOW, THEREFORE, THE CITY OF SHERWOOD RESOLVES AS FOLLOWS:

- Section 1. The City of Sherwood elects to provide workers compensation coverage to the following class of public safety volunteers when performing volunteer activities for the City of Sherwood at an assumed wage rate of no less than \$800 per month;
  - a. Volunteer Deputy Sheriff
  - b. Police Reserves
- The City of Sherwood elects to provide workers compensation coverage to the following class of volunteers for the performance of administrative duties at an assumed wage rate equal to the Oregon Minimum wage rate (currently \$11.25);
  - a. Sherwood City Council
  - b. Planning Commission
  - c. Library Advisory Board
  - d. Cultural Arts Commission
  - e. Police Advisory Board
  - f. Budget Committee
  - g. Additional Board or Committee members appointed by City Council
- <u>Section 3.</u> The City of Sherwood elects to provide all other Volunteers with medical accident coverage through a Volunteer Accident policy;
- Section 4. The City of Sherwood repeals previous Resolutions 2002-014, 2001-970, 2000-874 and 96-643:
- **Section 5.** This Resolution shall be effective upon its approval and adoption.

Duly passed by the City Council this 3<sup>rd</sup> day of October, 2017.

Krisanna Clark Endicott, Mayor-Jennifer Harris, Council President

Attest:

Sylvia Murphy, MMC, City Recorder