A RESOLUTION TO ESTABLISH)	RESOLUTION NO. 2	8
A COOPERATIVE EMERGENCY)		
MANAGEMENT EFFORT)	FOR 1996	

WHEREAS, the City of Lebanon and Linn County would like to further our program of comprehensive emergency management, which includes the mitigation, preparedness, response and recovery phases of emergency management; and

WHEREAS, the City and County find that vulnerability to many potential hazards is shared by residents of the City of Lebanon and the unincorporated portions of Linn County; and

WHEREAS, the City and County find that the common goal of emergency management can be best achieved through cooperation and coordination of efforts and resources of the City and County; and

THEREFORE, BE IT RESOLVED that the Linn County Emergency Management Organization consisting of officers and employees of the County, together with such organized volunteer groups as have been or shall be identified; and the officers and employees of other Cities within the County which may now, or in the future be designated in an interjurisdictional emergency management agreement, shall coordinate emergency management plans, activities and resources with the Emergency Management Organization of the City of Lebanon.

THEREFORE, BE IT RESOLVED that the Linn County Emergency Management Coordinator and City of Lebanon staff will coordinate all aspects of emergency management, including preparing and maintaining an interjurisdictional emergency management plan for Linn County and the City of Lebanon in accordance with this resolution.

THEREFORE, BE IT RESOLVED that Linn County and the City of Lebanon may call upon one another for such resources as are available to support each other's emergency management activities.

Passed by the Lebanon City Council by a value of July, 1996.	rote of 5 for and 0 against on this
	Ronald E. Miller, Mayor Pro Tem
ATTEST:	
XIII/wille	
Joseph A. Windell, City Recorder	
Larry Johnson, Chairman Linn County Board of Commissioners	

Steve Druckenmiller, Linn County Clerk

Dright Driver of the Constant of the Constant