

ORDINANCE NO. 365-0

AN ORDINANCE ADOPTING THE NEW FEES FOR BUILDING PERMITS AND PLAN REVIEW AS SET FORTH IN TABLE 3A OF THE UNIFORM BUILDING CODE, 1979 EDITION, AS PUBLISHED BY THE INTERNATIONAL CONFERENCE OF BUILDING OFFICIALS AND AMENDED BY THE STATE OF OREGON, AND TO CORRECT CERTAIN FEES AS SET FORTH IN ORDINANCE NO. 264.

WHEREAS, The City of Troutdale wishes to bring fees charged by the Building Division in line with State adopted fees, and

WHEREAS, There is a need to increase certain fees established by Ordinance No. 264, and

WHEREAS, There is a need to correct certain sections in Ordinance No. 264:

NOW, THEREFORE BE IT ORDAINED BY THE COMMON COUNCIL OF THE CITY OF TROUTDALE THAT Ordinance #264 be amended to read:

Section 5. Building Permits

...be charged a fee computed from Table 3A of the Uniform Building Code, 1979 Edition, as amended by the State of Oregon.

Section 6 Building: Plans Examination

...and calculated at 65% of building permit fee for both residential and commercial building permits.

Section 7. Building: Mechanical Permits

...After the effective date of this Ordinance shall be charged as set forth in Table 3A of the Uniform Mechanical Code, 1979 Edition, as amended by the State of Oregon.

Section 9. Building: Fence Permits

The fee for a residential fence valued at less than \$500.00 by the Building Official shall be \$5.00 all other fence permits shall be \$10.00 unless they fall under the Building Code then the fee shall be as set forth in Table 3A of the Uniform Building Code as amended by the State of Oregon.

Section 10. Building: Plumbing Permits


All fees for plumbing permits shall be those fees adopted by Multnomah County on September 21, 1981.

Be adopted as the Fees and Charges for the building, mechanical and plumbing codes and the amendments be included in Ordinance No. 264.

PASSED BY THE COMMON COUNCIL THIS 9 DAY OF February, 1982.

YEAS: 6

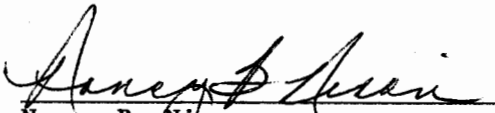
NAYS: 0



R. M. Sturges, MAYOR

Date Signed: 2-10-82

ATTEST:



Nancy B. Nixon
FINANCE DIRECTOR/CITY RECORDER