

ORDINANCE NO. 1047

AN ORDINANCE AUTHORIZING THE MAYOR AND CITY ADMINISTRATOR TO EXECUTE A CONTRACT WITH SITELINES OF OREGON FOR THE PURCHASE OF PLAYGROUND EQUIPMENT; AND DECLARING AN EMERGENCY.

WHEREAS, the City of Canby wishes to purchase playground equipment for Wait Park and Maple Park; and

WHEREAS, the purchase will be placed against State of Oregon solicitation # 0015 in compliance with the State of Oregon Department of Administrative Services Purchasing Division price agreement for this product; and

WHEREAS, Sitelines of Oregon, of Portland, Oregon submitted the low bid in the State Purchasing Division solicitation process; now therefore

THE CITY OF CANBY ORDAINS AS FOLLOWS:

Section 1: The Mayor and City Administrator are hereby authorized and directed to make, execute and declare in the name of the City of Canby and on its behalf, an appropriate contract with Sitelines of Oregon, of Portland, Oregon, for the bid amount of \$47,002.

Section 2: Emergency Declared

It being necessary for the health, safety, and general welfare of the citizens of Canby that this equipment be put to use as soon as possible, an emergency is hereby declared to exist and this ordinance shall take effect immediately upon its enactment after final reading.

SUBMITTED to the Canby City Council and read the first time at a regular meeting thereof on Wednesday April 5, 2000, and ordered posted in three (3) public and conspicuous places in the City of Canby as specified in the Canby City Charter and to come before the City Council for final reading and action at a regular meeting thereof on Wednesday April 19, 2000, commencing at the hour of 7:30 PM in the Council Meeting Chambers at Canby City Hall in Canby, Oregon.

Chaunee F. Seifried

Chaunee Seifried, City Recorder

PASSED on second and final reading by the Canby City Council at a regular meeting thereof on the 19th of April , 2000, by the following vote:

6 YEAS 0 NAYS

Scott Taylor
Scott Taylor, Mayor

ATTEST:

Chaunee F. Seifried

Chaunee Seifried, City Recorder